Cala di Volpe Kids

Foxes Playground



HOTEL
CALA DI VOLPE
COSTA SMERALDA

Foxes Playground

3-6 Years / 7-12 Years

An oasis of marvels that makes you wish to be a child again, even if just for a day.
This is La Volpe Kids Club at Hotel Cala di Volpe: a fun park far, far away from the adult's world (but not too far away!
Parents can rest easy and check their children any time they want). This little corner has access to a vegetable garden, large shaded areas and possibility to organize exclusive cooking classes.
The Kids Club boast a new design inspired by the adventures of its mascots, Valentino the fox, and his best friend, Lilly the rabbit.
It resembles a fox's den where children can run, climb, swing, slide and let their imaginations run free, always in contact with nature.
In this magical place, days are fulfilled of activities, in order to keep the kids entertained throughout the entire holiday.
However that does not mean that it will just be hours and hours of play, but it turns also into an educational time, with activities and more ways to, always have fun and motivate your youngest, such as the ones with the animals or with the plants from the vegetable garden; there are even cooking lessons.
Endless games and options, gadgets and events which, day after day, will help children to create unforgettable memories in this little world where adults seems not to be allowed.



Cognitive

Activities that have a cause and effect.
Activities that require a thought process, support, memory thinking and attention.

Wake up Mrs. Fox:

• All the children sit down in a big circle.
• One child is picked as the 'guesser' who is sent away so they cannot hear the rest of the group.
• The team member picks one child to be the 'leader' who gets some keys.
• The 'guesser' returns and stands in the middle of the group and has three guesses to determine the person waking up the fox.
• If he is finding it hard to guess, get him to close his eyes and get the "leader" to shake the keys.
• He can then try to guess again.

Hide The Item:

• Form a large circle, sitting down, facing inward.
• Select one child to sit in the middle of the circle with their eyes closed. Everyone else in the circle needs to sit with their legs crossed and their arms behind their backs with their hands open.
• The animator will walk around the outside of the circle and place an object in the hands of one child.
• When the animator says so, the child in the middle opens his eyes and he get three guesses as to who is holding the item.
• After the three guesses, the child who is holding the item switches places with the child in the middle.



Cognitive



Capture The Flag:

- Large empty space such as a beach or playground.
- Split the group into two teams.
- Each team will need a hula hoop in one corner of their 'territory' which will be jail.
- The aim of the game is for the teams to steal their own flag back from the other team side.
- The first team to be able to bring their flag back to their side is the winner.

Crazy Bingo:

- Create bingo cards.
- When their number is called every child with that one must complete the dares that match that number.
- The children can use a pen to cross out the number once they have completed the dare.
- The first child to complete all the dares for their numbers wins.
- This game works to support children in number cognition.

Name That Tune:

- The staff member should play a short section of some songs and the players need to write down the artist and song name.
- Once the quiz is complete, you can replay through the playlist and get the teams to shout what they thought and mark each other's answers

Catch it...Header it!:

- Stand in a circle.
- The team member stands in the middle with a ball and throws it to each person.
- To start go around and when you shout "catch" the player must catch and then similar to "header".

Creative

Activities children can do to express themselves. Encouraging children's creativity and Imagination.

Pizza Making
(At the Bbq with the help of pizza maker).

Bracelet Design:
• Put the different string/wire available in the middle of the table.
• Place all the different beads/charms in bowls, so that the children can pick which ones they wish to pick to create their own bracelet.

Salt Dough:
• Mix salt and flour together, gradually stir in water. Mix well until it forms a doughy consistency.
• Make creations using the salt dough.

Holiday Diaries:
• Give each child a pre-made paper diary.
• Decorate the diary.
• Ask them to draw or write a list of things they hope they will get to do whilst on holiday.

Art Attack:
• Children can work on their own or in teams.
• Give each child a piece of paper or card.
• Set this activity with any arts and craft materials.
• Ask the children to create and use any materials they wish.
• Encourage use of their imaginations.

Mini Disco

Paper Plate Animals Masks:
• They are going to be making their own animal masks.
• Give each child a paper plate. Encourage the children to cover their plate with whichever colours they want and they can create any animal they want.

Fox Masks:
• Present an example of a fox mask to the children and explain the steps of making it.
• Decorate and colour it with paint and felt tips.

Cala Di Volpe Drawing:
• Take them for a tour around Cala Di Volpe and find a nice place that the children may want to draw
• Get them to draw the area using pens and pencils and recreating the scene.

Physical

Activities that encourage children's physical abilities.

Mini Olympics:
- Running Race.
- Jumping race.
- Long jump.
- Hula hoop.
- Stand on one leg.

Sharky, Sharky, Sharky
- All children have to line up along one side of the court.
- Select 1 or 2 sharks to stand in the middle of the designated area facing the children (fishes). Sharks are to sing the following song: 'Fishy, fishy, fishy swimming in the sea'
- Fishes has to sing the following in return: 'Sharky, sharky, sharky you can't catch me'
- The fishes have to run across the court, the sharks aim is to catch as many fishes as possible by tagging them, once a fish has been tagged they become a shark and join the others.

Hot Potato
- Pick four people.
- They each have a ball and have to stand in a corner of the area or playground.
- The rest of the children have to stand in the middle.
- When the animator says go, the children in the middle have to run around in a clockwise or anticlockwise direction trying not to get hit by the balls.
- If they are hit on or below the knees then they are out of the game and have to sit out for this round.

The Floor Is Lava
- When we shout the floor is lava the children have 5 seconds to get off the floor (onto a chair, table, fence etc.).
- Anyone that doesn't make it is out.





Swimming Games: (at the pool)

• **Cup & Saucer:** Make way across pool to collect cup full of water, swim/walk the cup back without losing any water and empty into a bucket (either fill bucket amongst team or highest level wins).

• **Catch & Free:** Choose a catcher (wears an armband) and a "freer" (wears two armbands). Children move around freely until tagged by catcher. Have to bob up and down till the person with two armbands frees them. Rotate positions.

• **Collecting Corks Competition:** Throw several corks into the water. Winner is first to collect four corks one at a time and return to the starting point.

• **Sly Shark:** Split children in two groups on opposite sides of the pool, one player is the shark, standing in the middle, with only head above the water. Children have to change sides alternatively. Anyone caught changes place with the shark.

• **Floating Tag:** Normal tag but children cannot be tagged if they are floating or have both feet off the pool floor.

• **Lighthouse Tag:** Tagged children have to stand upright with arms stretched overhead in a streamlined position and rotate until they are released.

Football. At the Football Pitch.

Environment and Sustainability

Activities which enable to children to have an understanding of natural resources and an ecological balance. Activities which promote children's understanding of the environment they're in.

Nature Discovery:

• Nature Treasure Hunt
• They have to explore outside the playground. The hunt can involve planting several natural clues which lead the children to the treasure at the end.
• Nature Crafts: the children can create a variety of crafts from natural materials they have collected from outside (collages from leaves and flowers or wind chime from sticks, string and flowers/ leaves).

Senses

• Firstly talk about the different senses with the children.
• Ask the children to cover their eyes or hold their nose etc.
• Take them to different objects or areas and get them to use their senses to find out what is it.
• If they guess right, their team gets a point.

Sand Architecture

• Get the children to design something of their choice (building, castle, car) on paper.
• Take them to the beach and let them create their designs.

Farm Explorers

(at La Volpe Kids Club – Hotel Cala Di Volpe)
• Start the journey from the playground and encourage the children to observe animals and plants at the farm.
• Have a look at the farmer feeding the animals and let them try.



Hotel Cala di Volpe